# Call for Proposals: Mellon Digital Humanities Incentive Grant

The Digital Humanities Working Group is accepting proposals from faculty interested in developing a digital humanities project for a course to be offered in Winter or Spring 2017. Our goal is to promote hands-on projects that foster critical thinking through research-based digital methods. All faculty developing and assigning projects that relate to the humanities, broadly defined, are eligible. Projects that carry the weight and significance of the traditional term paper are eligible for a $1000 award. Projects that amount to the equivalent of an assignment are eligible for a $500 award. Applicants should explain in their proposal how their course or assignments meet at least three Digital Humanities learning objectives. Please contact the digital humanities action team at [DHAT@wlu.edu](mailto:DHAT@wlu.edu) for an initial consultation. All applicants must meet with the DHAT prior to submission. **Application deadline: November 18, 2016.**

# Requirements of Grantees:

* attend the DH workshop luncheons
* present at a DH workshop or a faculty academy session.
* prepare a final report summarizing the DH experience in the course, which will be posted to the [W&L Generally Digital website](http://digitalhumanities.wlu.edu).

## Suggested Format (no more than two pages):

* Course Description
* Significance of the project to the course and how the project addresses learning outcomes
* Methodology describing the intellectual and technical approach to the project
* Identify how the project connects to your own research

## Digital Humanities Learning Objectives:

1. Ability to integrate digitally driven research goals, methods, and media with discipline-specific inquiry.
2. Ability to understand, analyze, and use data.
3. Develop critical savvy for assessing sources and data.
4. Ability to use design critically.
5. Ability to assess information and information technologies critically.
6. Ability to work collaboratively.

We strongly recommend that potential applicants read *The Short Guide to the Digital\_Humanities* at <http://jeffreyschnapp.com/short-guide-to-the-digital_humanities/> particularly the learning outcomes on page SG14.

**This program is made possible by a grant from the Andrew W. Mellon Foundation**

# Mellon Digital Humanities Incentive Cover Page

# Date Submitted:

## Project Title:

## Implementation Semester:

## Endorsement Signature: By signing, the department head indicates that the applicant’s proposed project will not interfere with established departmental guidelines for minimum writing standards.

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Department Head

# Mellon Digital Humanities Incentive Grant Checklist

# Project Title:

## Course Description:

Provide a description and some context for the course, e.g., within the major/program and intended students (years, majors)

## Significance of Project:

Explain the significance of the project to the course and how the project addresses at least three of the DH learning objectives:

Ability to integrate digitally driven research goals, methods, and media with discipline-specific inquiry.

Ability to understand, analyze, and use data.

Develop critical savvy for assessing sources and data.

Ability to use design critically.

Ability to assess information and information technologies critically.

Ability to work collaboratively

## Methodology:

Describe the methodology underpinning the intellectual and technical approach to the project. Include DHAT member consultations/work with students.

## Relationship to Research:

Identify how the project connects to your own research